

The origins: The three classic papers on usable security

# The classics

- Whitten & Tygar: Why Johnny Can't Encrypt
- Adams & Sasse: Users Are Not the Enemy
- Good & Krekelberger: Usability and privacy: a study of Kazaa P2P file-sharing

# Why classics?

- Early papers on the topic (1999, 1999 & 2003)
- Present
  - a definition for usable security widely referred to
  - the basic problems in usable security
  - the idea of studying security with HCI methods

# Why Johnny Can't Encrypt

- Authors

- Doug Tygar – security prof. at UCB
- Alma Whitten – grad student of Tygar
  - A reading list on usable security
  - Now at Google
- Not active on usable security since



- Paper came out at USENIX security which is a technical conference

# Why Johnny Can't Encrypt

- The paper presents a usability study of PGP 5.0
  - Claimed to have good usability
  - "can be successfully used by cryptography novices to achieve effective electronic mail security"
  - The authors suspected the claim so they tested it

# The user study

- cognitive walkthrough analysis together with
- a laboratory user test
- test participants were given 90 minutes in which to sign and encrypt a message using PGP 5.0
- the majority of them were unable to do so successfully

**Definition: Security software is usable if the people who are expected to use it:**

- **Are reliably made aware of the security tasks they need to perform**
- **Are able to figure out how to successfully perform those tasks**
- **Don't make dangerous errors**
- **Are sufficiently comfortable with the interface to continue using it**

# **Problematic Properties of Security**

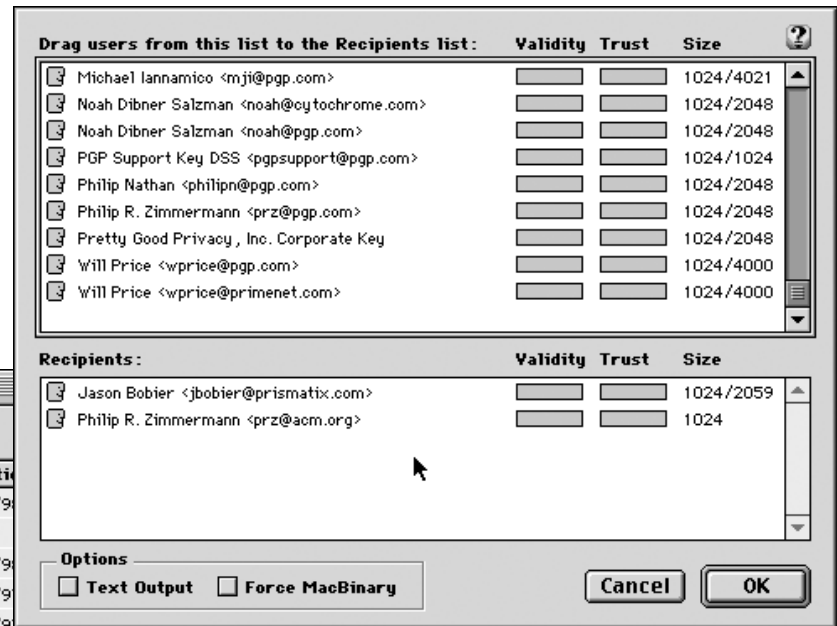
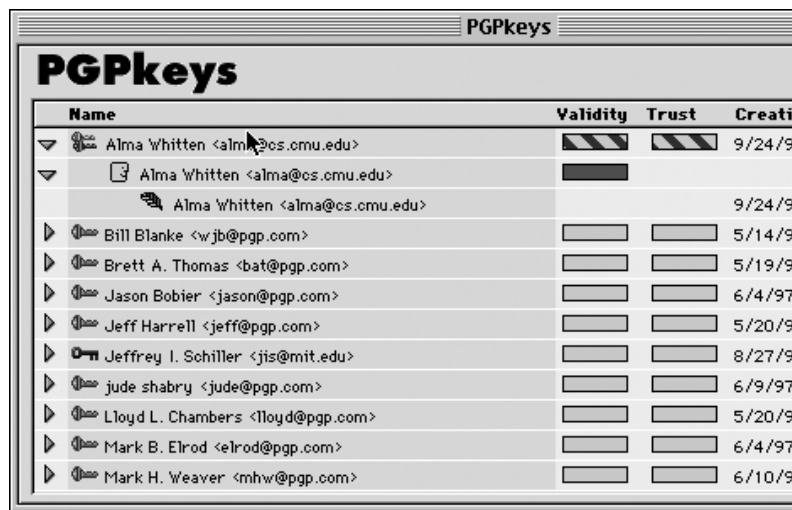
- The unmotivated user property
- The abstraction property
- The lack of feedback property
- The barn door property
- The weakest link property



# In order to PGP to be usable, users can...

- Understand that privacy is achieved by encryption, and figure out how to encrypt email and how to decrypt email received from other people
- Understand that authentication is achieved through digital signatures, and figure out how to sign email and how to verify signatures on email from other people
- Understand that in order to sign email and allow other people to send him encrypted email, a key pair must be generated, and figure out how to do so
- Understand that in order to allow other people to verify his signature and to send him encrypted email, he must publish his public key, and figure out some way to do so
- Understand that in order to verify signatures on email from other people and send encrypted email to other people, he must acquire those people's public keys, and figure out some way to do so
- Manage to avoid such dangerous errors as accidentally failing to encrypt, trusting the wrong public keys, failing to back up his private keys, and forgetting his passphrases
- Be able to succeed at all of this within a few hours of reasonably motivated effort

# The fancy UI



# Outcomes and Analysis

- Users were mostly unable to perform
- As remedy, authors suggest more usability work to back up the claims of easy to use
- Point out the importance of good visual metaphors
- ...and need for clear task flow.

However...

# Instead of..

- Understand that privacy is achieved by encryption, and figure out how to encrypt email and how to decrypt email received from other people
- Understand that authentication is achieved by digital signatures, and figure out how to sign email and how to verify signatures on email from other people
- Understand that in order to send encrypted email to other people to send him encrypted email, figure out how to do so
- Understand that in order to send him encrypted email, figure out how to do so
- Understand that in order to send encrypted email to other people and figure out how to do so
- Understand that in order to send encrypted email to other people and figure out how to do so
- Manage to avoid such as accidentally failing to encrypt, trusting the wrong public key, losing his private keys, and forgetting his passphrase
- Be able to succeed at all of this within a few hours of reasonably motivated effort



# Why not just...



**Encrypt**

The diagram consists of a large, empty rectangular box with a thin black border. Centered within this box is a smaller, gray rectangular box with a thin black border. The word "Encrypt" is written in bold black text inside the gray box.

# Problems with the paper

- Went along with the technology instead of thinking outside the box
- Users become slaves to the task at hand
- Too much technology is shown to the user
- UI mimics the encryption steps unnecessarily

# Some additional classic ingredients in the paper

- Discuss double expertise (domain expertise + usability expertise)
- Discuss test setting & security awareness
- Use mixed-methods approach

# Users are not the enemy

- Authors
  - Angela Sasse – HCI professor at UCL
  - Anne Adams – grad student of Sasse
    - Now researcher at Open University
- Paper came out at CACM
  - Big impact





# Users are not the enemy

- ***Why users compromise computer security mechanisms and***
- ***how to take remedial measures.***
- ***A study on Password security in the organizational context (= workplace)***

# Methodology

- A Web-based questionnaire was used to obtain initial quantitative and qualitative data on user behaviors and perceptions relating to password systems.
  - password related user behaviors (password construction, frequency of use, password recall and work practices) and in particular memorability issues.
- The questionnaire was followed by 30 semistructured in-depth interviews with some respondents
  - password generation and recall along with systems and
  - organizational issues raised by respondents in the questionnaire.

# Outcomes

Four major factors influencing effective password usage were identified

- Multiple passwords;
- Password content;
- Perceived compatibility with work practices; and
- Users' perceptions of organizational security and information sensitivity.

**“Constantly changing passwords forced me to make very simple choices that are easy to guess, or break...Hence there is no security.”**

“...security problems are more by word of mouth...”.

“...because I was forced into changing it every month I had to write it down.”



“I don’t think that hacking is a problem—I’ve had no visibility of hacking that may go on. None at all.”

“I cannot remember my password, I have to write it down, everyone knows it’s on a post-it in my drawer, so I might as well stick it on the screen and tell everyone who wants to know.”

“I would have thought that if you picked something like your wife’s maiden name or something then the chances of a complete stranger guessing \*\*\*\*\*, in my case, were pretty remote.”

# Analysis

- Insufficient communication with users produces a lack of user-centered design in security mechanisms
- Users can be motivated if given the information in the right way
- Organizational structures often prohibit users from getting this info and from participating in the security process.

# What makes it a classic

- Attacking the traditional (and unquestioned) claim that users are just ignorant and unmotivated (they often are, but that's not the whole story)
- Showcasing the organizational problems in maintaining security when users need to be involved

# Usability and privacy: a study of Kazaa P2P file-sharing

- Authors
  - Nathan Good – then at HP, now at UCB
  - Aaron Krekelberg – then at HP, now ?



- Paper presented at CHI
  - Good impact for usability community

?

# What's the paper about

- a cognitive walkthrough as well as
- a laboratory user study to analyze
- the usability of the Kazaa file sharing user interface.



# Outcomes

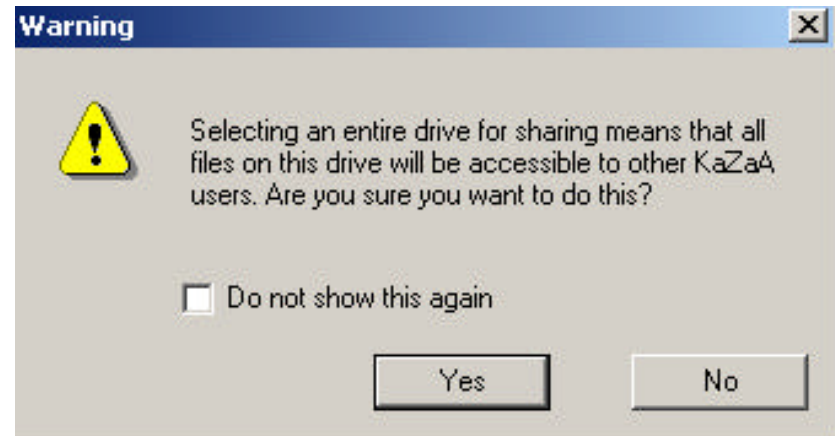
- majority of the users in the study were unable to
  - tell what files they were sharing, and
  - sometimes incorrectly assumed they were not sharing any files
  - when in fact they were sharing all files on their hard drive.
  - Only 2 of the 12 users were able to determine correctly the files and folders that were being shared.
- Also examined the current Kazaa network, and determined that
  - a large number of users were sharing personal and private files without their knowledge
- Were also able to see from a dummy server that
  - other users were taking advantage of this and downloading files such as "Credit Cards.xls" and email files.

# Recommendations by the authors

1. *Users should be made clearly aware of what files are being offered for others to download.*
2. *Users should be able to determine how to successfully share and stop sharing files.*
3. *Users should not be able to make dangerous errors that can lead to unintentionally sharing private files.*
4. *Users should be sufficiently comfortable with what is being shared with others and confident that the system is handling this correctly*

# Why this paper is important

- Able to show **how little aware users were** of their privacy status
- Raised the issue on the importance of **good defaults** for security and privacy
- ...and on **not allowing dangerous options.**



# Next lecture

- 1.2. Topic: Trust